

CHAPTER 20:18:14.01

TOURNAMENTS

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20:18:14.01:01. Definitions. Terms used in this chapter mean:

(1) “Game tournament,” an organized poker or blackjack game approved by the executive secretary in which a player pays a “buy-in” and receives a prescribed number of chips;

(2) “Slot tournament,” an organized event, sponsored by one or more licensees ~~after approval by the commission,~~ that permits a player to either purchase or be awarded the opportunity to engage in competitive play against other players;

(3) “Tournament buy-in,” an advertised amount paid by each player to participate in a game tournament which entitles the player to receive a prescribed number of chips. The tournament buy-in amount is included in the tournament prize pool except for that portion that may be retained as a tournament entry fee;

(4) “Tournament entry fee,” a percentage of the tournament buy-in that may be retained by the licensee as adjusted gross proceeds. The maximum amount that may be retained by the licensee is limited pursuant to § 20:18:14.01:06.

(5) “Tournament prize pool,” is a prize pool comprised of the tournament buy-in and any other items or amounts given by the licensee and awarded to the participants in the game or slot tournament.

Source: 19 SDR 21, effective August 20, 1992; 19 SDR 177, effective May 27, 1993; 34 SDR 200 effective January 29, 2008.

General Authority: SDCL 42-7B-7, 42-7B-11(13).

Law Implemented: SDCL ~~42-7B-7~~ 42-7B-11(13).

20:18:14.01:02. Prior approval of executive secretary needed. A game tournament must have prior approval of the executive secretary. A slot

tournament that contains a tournament entry fee retained by the licensee must have prior approval of the executive secretary.

Source: 19 SDR 21, effective August 20, 1992; 19 SDR 177, effective May 27, 1993.

General Authority: SDCL 42-7B-7, 42-7B-11(13).

Law Implemented: SDCL 42-7B-11(13), ~~42-7B-15~~.

CHAPTER 20:18:15

BLACKJACK

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20:18:15:30.10. Variations of the play – Dealer Bust 21. Dealer Bust 21 is a variation of the game of blackjack where the player bets that the dealer will bust. Dealer Bust 21 may only be played according to the following rules:

(1) The Dealer Bust 21 (DB21) table layout is identical to a standard blackjack layout with an additional but separate and distinct betting spot added to the upper right hand side of the standard blackjack betting spot and a box the size and shape of a playing card located at the spot where the dealer

places their up card when they expose their bottom card. This box will be labeled up card.

(2) DB21 wagers may only be made if a regular blackjack bet is made.

(3) DB21 wagers are made by placing chips in the DB21 betting spot located on the right hand side of the blackjack betting spot.

(4) All DB21 wagers shall be made prior to the first card of each round being dealt. Any wager made after that will be considered no bet and returned to the person who made it.

(5) DB21 wagers win if the dealer's blackjack hand busts.

(6) Payouts are determined by the dealer's original up card, all up cards are placed in the box labeled up card, after the dealer exposes their bottom card.

(7) Once all wagers are made the dealer will deal the cards according to standard blackjack procedures. When all the cards have been dealt the dealer will follow standard blackjack procedures that give each player the option to hit, stand, split or double down. If a player does not have a DB21 wager then the standard blackjack procedures apply.

(8) If a player has a DB21 wager and busts their black jack hand, the dealer will take the losing blackjack bet and pick up the cards, however, instead of putting the cards in the discard holder the dealer will tuck the cards under the DB21 bet. This action prevents the dealer from paying a DB21 bet that was past-posted, or inadvertently placed too early for the next hand.

(9) If the dealer's hand does not bust, all DB21 wagers lose and the dealer will remove them from the layout prior to resolving the remaining blackjack hands.

(10) If the dealer's hand busts the dealer will proceed to resolve all the remaining blackjack bets and DB21 bets beginning in a counter-clockwise order, of a player has both a blackjack bet and a DB21 bet remaining, the blackjack bet will be paid first and the DB21 bet will be paid second and the dealer will go to the next hand.

(11) If all of the player's blackjack hands have busted leaving only the dealer with live cards remaining and there is at least one remaining DB21 wager, the dealer's hand must be played out according to house rules.

(12) DB21 wagers shall be paid in accordance with the following pay table:

<u>Dealer Bust 21 Pay Tables</u>					
<u>Outcome of Dealer's Hand</u>	<u>Dealer Upcard</u>	<u>Pay Table #1</u>	<u>Pay Table #2</u>	<u>Pay Table #3</u>	<u>Pay Table #4</u>
<u>Dealer Busts</u>	<u>A</u>	<u>10</u>	<u>15</u>	<u>2</u>	<u>4</u>
<u>Dealer Busts</u>	<u>T, J, Q, K</u>	<u>4</u>	<u>4</u>	<u>2</u>	<u>2</u>
<u>Dealer Busts</u>	<u>7, 8, 9</u>	<u>2</u>	<u>2</u>	<u>2</u>	<u>4</u>
<u>Dealer Busts</u>	<u>2, 3, 4, 5, 6</u>	<u>1</u>	<u>1</u>	<u>2</u>	<u>1</u>
<u>Dealer Doesn't Bust</u>	<u>Any</u>	<u>Lose</u>	<u>Lose</u>	<u>Lose</u>	<u>Lose</u>

Source:

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-4(3), 42-7B-7, 42-7B-15.

CHAPTER 20:18:16

POKER

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20:18:16:15.16. The play – Pai Gow poker. Pai Gow poker must be played according to the following rules:

(1) Pai Gow poker may be played only on tables designated by the licensee for the play of Pai Gow poker. A single deck of 52 cards and one joker must be used. The joker may be used as a wild card to complete a straight, any flush or as an ace. The rank of hands in Pai Gow poker, from highest to lowest is five aces (four aces and the Joker), royal flush, straight flush, four of a

kind, full house, flush, straight (ace to ten), straight (ace to five), straight without an ace, three of a kind, two pair, pair and high card.

(2) Before each hand, the dealer deck must shuffle the deck of cards. The dealer shall distribute the cards into seven stacks, each containing seven cards. The four unused cards are placed into the discard rack.

(3) Player banking is not permitted for this game. Before the first card is dealt for a round of play, a player may make a wager of not more than one hundred dollars against the dealer. All wagers must be made by placing gaming chips or tokens on the appropriate areas of the Pai Gow poker table.

(4) The dealer distributes the seven stacks of cards to each position at the table pursuant to the outcome from a roll of two dice. The position to the far left of the dealer will be position one and counted clockwise around the table with the dealer being position seven. The first position after counting past the dealer will be position eight and so on to position 12. The stacks of cards (a "hand") are then distributed to the players beginning with the position at the table that corresponds with the dice roll. The cards shall be distributed in a clockwise direction. The cards shall be distributed into seven stacks regardless of the number of players present at the Pai Gow poker table. Once all seven positions have been dealt a hand, any cards placed at positions without a player are removed from the table and placed by the dealer into the discard rack.

(5) Once the cards are dealt by the dealer, the player shall set the player's own hand, without the assistance of the dealer, by arranging the seven cards into two hands: a high hand containing five cards and a second highest hand containing two cards. Each player at the table is responsible for setting the player's own hands. Each player shall keep the seven cards in full view of the dealer at all times. Once the player has set the player's own hands, the high and low hand shall be placed face down in the appropriate area of the table. Once a player places the cards in these areas, the player may not touch the cards again. If a player fails to set the player's hand with the highest ranking cards in the five card hand, it is considered a foul hand and must be reset to the house ways.

(6) Once all players have set the players' hands and placed them on the table, the dealer shall turn over the seven cards dealt to the dealer's position, setting the dealer's hands, and arrange the cards into two hands, a high hand and a low hand in the house way. The dealer shall then place the dealer's hands on the appropriate area of the table. The dealer shall expose both hands of each player, starting from the far right and proceeding counterclockwise around the table. The dealer shall compare the high hand and low hand of each player to the high hand and low hand of the dealer and then announce if a player's wager wins or loses. The dealer shall immediately collect all losing wagers along with the cards of that player. The dealer shall also indicate which wagers are tie or push wagers and collect the cards.

(7) For a player to win, both of a player's hands must be superior to both of the dealer's hands. If either hand results in a tie or loss to player, the player receives a push. If both of the dealer's hands are superior to both of the player's hands, the player loses his original wager.

(8) All cards collected by the dealer when completing the round of play shall immediately be placed in the discard rack in the manner collected to allow reconstruction of the hand if a dispute or question arises.

(9) A player may surrender his wager, whereby half of the original bet is placed into the rack, the other half returned to the player. To effectuate surrender, a player will fold by placing the seven cards face down in front of the player's wager. The dealer will make change for the player and spread the cards, counting to make sure all seven cards are returned. If all seven cards are present, the dealer will place the cards into the discard rack. Surrender must be completed prior to the reveal of the dealer's hand.

(10) If a player would like assistance, he may ask for a house ways button. The player will lay all seven cards face down and the dealer will set the player's hand according to the house ways when he reveals the hand.

(11) The licensee may proscribe house ways consistent with the rules for Pai Gow poker.

(12) Winning wagers must be paid at odds of one to one except that a commission of not more than ten percent (10%) may be taken from the amount

won. The commission shall be collected at the time that the winning wager is paid.

(13) The provisions of §§ 20:18:16:21 and 20:18:16:31.01 do not apply to Pai Gow poker.

Source:

General Authority: SDCL 42-7B-4(18), 42-7B-7.

Law Implemented: SDCL 42-7B-4(18), 42-7B-7, 42-7B-15.

CHAPTER 20:18:17

SLOT MACHINE REQUIREMENTS

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20:18:17:42 Server-supported gaming system requirements.

20:18:17:42. Server-supported gaming system requirements.

Server-supported gaming systems are the combination of a server and client terminal which together allow the transfer of the control programs, game content and other software resources to the client terminal as well as providing command and control instruction that may change the configuration of the software already loaded on the client terminal on a intermittent basis. The client terminals connected to the system must be capable of operating

independently from the system once the downloading process has been completed. This configuration encompasses cases where the system may take control of peripheral devices or associated equipment typically considered part of a conventional client terminal such as a bill validator or a printer. In a system-supported game, game outcome is determined by the client terminals connected to the system and not by the server. The client terminal must be capable of functioning if disconnected from the system.

All server-supported gaming system client terminals must conform to the current South Dakota requirements for slot machines as outlined in ARSD Chapter 20:18:17.

Requirements for server-supported gaming systems must comply with standards identified in GLI-21 v2.1 dated May 18, 2007.

Source:

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-4(21), 42-7B-11(13).

Reference: GLI21 v2.1, May 18, 2007. Copies may be obtained without charge from Gaming Laboratories International, LLC, at 600 Airport Road, Lakewood, New Jersey, 08701, (732)942-3999, and online at Gaminglabs.com/standards.